



ART

- Interpret environmental and man-made patterns and form
- Design prints for fabrics, book covers or wall paper
- Use impressed printing processes i.e. lino or foam squares, foil etc
- Experiments with a variety of tools to create pattern and texture
- Look at how to bond/attach pieces of clay
- Recreate 2D images in a 3D piece
- Looks at 3D work from a variety of cultures



D&T

- Take time to consider how I could have made my idea better.
- Work at my product even though their original idea might not have worked?
 - Investigate products and images to collect ideas
 - Develop one idea in depth
 - Record ideas using annotated diagrams
 - Use found information to inform discussions
 - Evaluate using technical vocabulary where known
- Consider and explain how the finished product could be improved

Design & Technology